

Doug Kennedy | Bio

Doug Kennedy is a VFX Supervisor, On-Set VFX Supervisor and CG Supervisor with over 20 years of experience working across broadcast, film, advertising and branded content. He has supervised visual effects on productions for Amazon Studios, Paramount+, Netflix and Sky, collaborating closely with directors, DoPs, art departments and production teams to translate creative ideas into practical and achievable VFX solutions.

Doug works directly with directors and production teams during pre-production and on set to ensure that visual effects sequences are planned effectively and that the correct reference data and technical information are captured to support the downstream VFX pipeline. Known for his calm approach and clear communication, he helps productions solve technical challenges quickly while maintaining creative intent and visual quality.

Alongside on-set supervision, Doug works across the full production pipeline, from previs and shot design through to post-visualisation, vendor coordination and final delivery. He frequently collaborates with CG teams and external vendors to plan and supervise visual effects work, ensuring that production requirements, technical workflows and creative goals align.

Doug is also the founder and Creative Director of Undabo Studios, a creative design, visual effects and animation studio based outside London. Now in its 26th year, Undabo works with directors, agencies and production companies to deliver animation, broadcast design, visual effects and motion graphics projects across advertising, television and digital media.

Over the course of his career Doug has developed extensive experience not only in CGI and visual effects production but also in mentoring artists, managing small teams and helping productions deliver ambitious visual work on time and within budget.

Alongside his supervision work, Doug continues to work creatively across a range of disciplines including direction, design, illustration and animation.

A selection of Doug Kennedy's work can be found here:

<https://vimeo.com/showcase/3065544>

The work ranges from film and television VFX to high-profile commercial campaigns, broadcast graphics and branded content.

Doug's roles on projects typically include:

VFX Supervisor / CG Supervisor

Director / Designer / Illustrator

3D Animator / Generalist / VFX Technical Director

VFX Composer / Motion Designer

Alongside his work at Undabo, Doug has collaborated with a wide range of studios and production companies including:

Amazon Studios

Passion Pictures

BSKYB

Glassworks

StudioAKA

Automatik

Not to Scale

ENVY Post-production

Unit Post-production

Windmill Lane

Realtme UK

Seed Animation

Kettle Studio

Peerless Camera
Company

Prime Focus

Smoke and Mirrors

The VFX Company

Lola Post-production

The Element Post-
production